

Shell Programming for System Administrators

Duration: 5 Days

What you will learn

The Shell Programming for System Administrators course provides students with the skills to read, write, and debug UNIX shell scripts. The course begins by describing simple scripts to automate frequently executed commands and continues by describing conditional logic, user interaction, loops, menus, traps, and functions. This course is intended for system administrators who have mastered the basics of a UNIX Operating Environment (OE) such as the Solaris OE or Linux and who would like to read and understand the various boot scripts and write their own scripts to automate their day-to-day tasks. This course explores, in detail, the Bourne and Korn shell scripting languages. Students who can benefit from this course include:

System Administrators
System Programmers
UNIX Operators
Database Administrators
Web administrators

Related Training

Required Prerequisites

Use basic UNIX commands, such as rm, cp, man, more, mkdir, ps, and chmod

Create and edit text files in vi or a text editor

Course Objectives

Use flow control constructs, such as branching and looping

Customize system-wide shell initialization files

Use local and environmental variables and shell metacharacters in scripts

Use the exit status of a command to determine if the command succeeded or failed

Develop interactive scripts

Write a script that uses functions

Write a script that uses a trap to catch a signal

Access and process command-line arguments passed into a script

Write sed scripts to perform noninteractive editing tasks

Write nawk scripts to manipulate individual fields within a record

Write nawk scripts to write reports based upon an input file

Perform string manipulation and integer arithmetic on shell variables

Write real world administration and reporting scripts

Use regular expressions with the grep, sed, and nawk

Manipulate text files with grep, sed, and nawk

Course Topics

UNIX Shells and Shell Scripts

Describe the role of shells in the UNIX environment Describe the standard shells Define the components of a shell script Write a simple shell script

Writing and Debugging Scripts

Start a script with #!
Put comments in a script
Change permissions on a script
Execute a script
Debug a script

The Shell Environment

Use Bourne and Korn shell variables
Assign values to shell variables
Unset shell and environment variables
Customize the user environment using the .profile file
Perform arithmetic operations
Create and use aliases
Customize the Bourne and Korn shell environments

Use the tilde expansion and command substitution features of the Korn shell

Regular Expressions and the grep Command

Use and describe regular expressions

Describe the grep command

Use the grep command to find patterns in a file

Use the regular expression characters with the grep command

The sed Editor

Use the sed editor to perform noninteractive editing tasks Use regular expression characters with the sed command

The nawk Programming Language

Use nawk commands from the command line

Write simple nawk programs to generate data reports from text files

Write simple nawk programs to generate numeric and text reports from text files

Conditionals

Use the exit status of a command as conditional control

Use the "if" statement to test a condition

Pass values using command-line arguments (positional parameters) into a script

Create USAGE messages

Use conditional if, then, elif, else, and fi constructs

Use exit, let, and test statements ([[]], " ")

Apply the &&, ||, and ! Boolean logic operators

Use the case statement

Interactive Scripts

Use the print and echo commands to display text

Use the read command to interactively assign data to a shell variable

Read user input into one or more variables, using one read statement

Use special characters, with print and echo, to make the displayed text more user friendly

Create a "here" document

Use file descriptors to read from and write to multiple files

Loops

Write scripts that use for, while, and until loops

Write a script using the select statement

Describe when to use loops within a script

Generate argument lists using command, variable, and file-name substitution

The getopt Statement

Process script options using the getopts statement

Advanced Variables, Parameters, and Argument Lists

Declare strings, integers, and array variables

Manipulate string variables

Change the values of the positional parameters using the set statement within a script

Use Korn shell arrays

Set default values for parameters

Use the Korn shell built-in let, print, set, and typeset statements

Functions

Create user-defined functions in a shell script

Create, invoke, and display functions from the command line

Pass arguments into a function

Call functions from special (function) files that are saved in one or more function directories

Describe where functions are available for use